

Fibbersley

Scale 1:5000

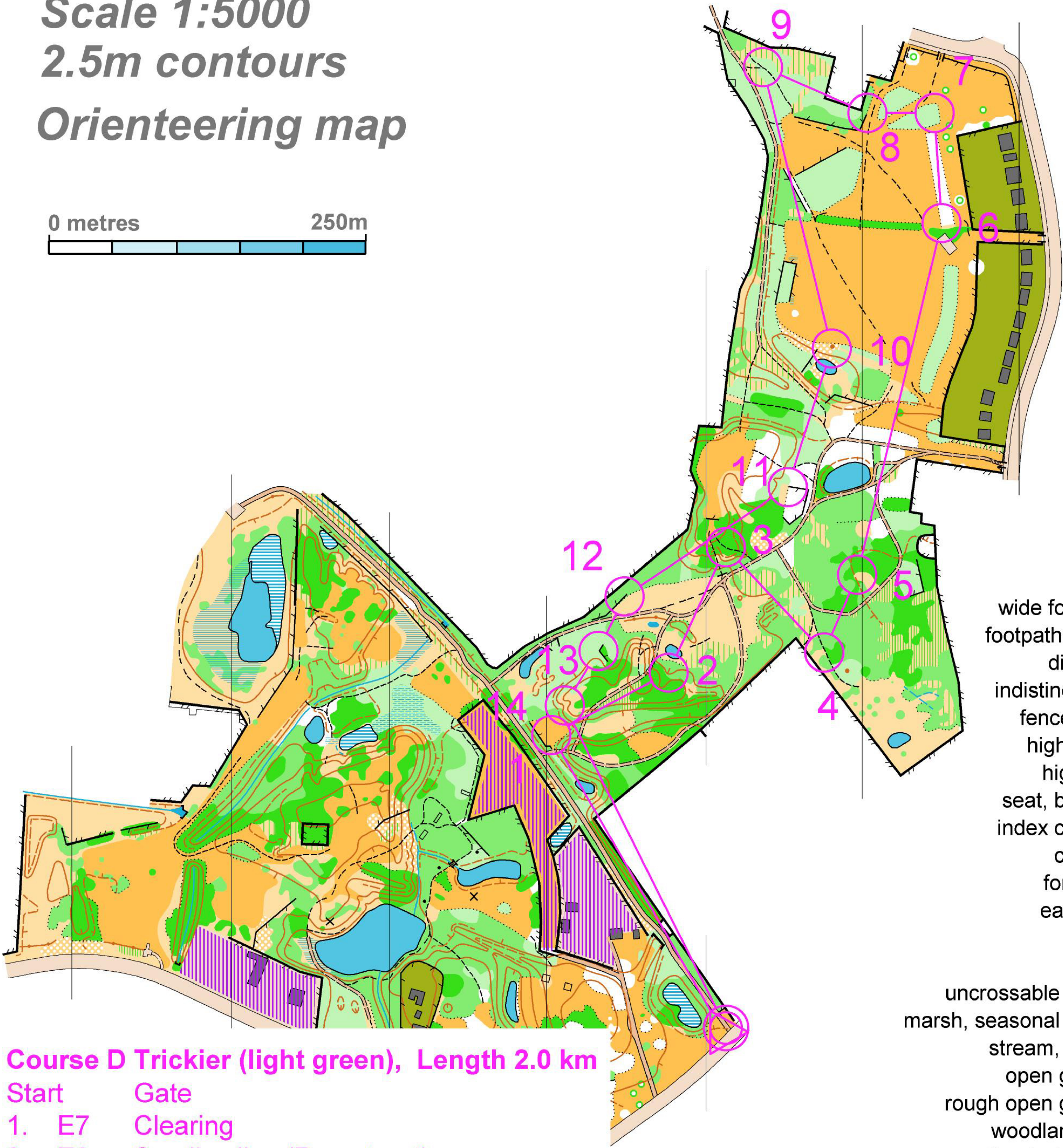
2.5m contours

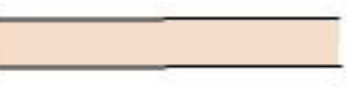



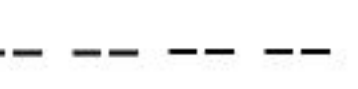
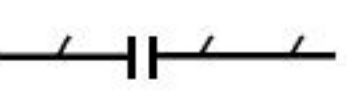
















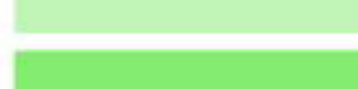




Orienteering map

Magnetic North



0 metres 250m



- road 
- wide footpath 
- footpath, steps 
- dirt path 
- indistinct path 
- fence, gate 
- high fence 
- high wall 
- seat, boulder 
- index contour 
- contour 
- form line 
- earthwall 
- knoll 
- water 
- uncrossable marsh 
- marsh, seasonal marsh 
- stream, bridge 
- open ground 
- rough open ground 
- woodland: run 
- woodland: slow run 
- woodland: walk 
- fight 
- undergrowth 
- private garden (no entry) 
- out of bounds (no entry) 

Course D Trickier (light green), Length 2.0 km

- | Start | Gate |
|--------|---------------------------|
| 1. E7 | Clearing |
| 2. E9 | Small valley (Re-entrant) |
| 3. J6 | Path bend |
| 4. C6 | Path |
| 5. H4 | Clearing |
| 6. T2 | Vegetation change |
| 7. X1 | Noticeboard |
| 8. V1 | Fence end |
| 9. A2 | Path junction |
| 10. G8 | Knoll (South side) |
| 11. U8 | Fence end |
| 12. J4 | Fence end |
| 13. K2 | Fence corner |
| 14. B1 | Re-entrant (small valley) |

280 m from last control to finish. No tapes

oad island SO 953 991